GRAPHIC DESIGN & 3-D ANIMATION/GAME PRODUCTION
PRE-COLLEGE SUMMER PROGRAMS

AT THE INTERSECTION OF ART & TECHNOLOGY
BRAND YOURSELF! GRAPHIC DESIGN
Conceptualize and use visual language to communicate messages and ideas clearly and effectively; merge traditional and digital tools to create powerful design solutions utilizing photography, illustration and typography. In this workshop, students will design a logo and overall identity for a potential client or for themselves. For inspiration, they will visit a professional design studio in New York City.

CREATE MOTION! 3-D ANIMATION AND GAME PRODUCTION
Collaborate in production teams to explore the complex workflow and dynamic interactivity of 3-D games. In this workshop, students will capture live motion through the use of our 3-D Motion Capture studio; animate and edit those movements using Autodesk Maya; and incorporate animated elements into a game environment.

NYIT FINE ARTS PRE-COLLEGE SUMMER PROGRAMS
Earn one academic credit per week upon entry into NYIT’s fine arts undergraduate program!

SESSION I
Week 1: Brand Yourself!
Monday, July 20 - Friday, July 24, 2015
Time: 10 a.m. - 3.30 p.m.

Week 2: Create Motion!
Monday, July 27 - Friday, July 31, 2015
Time: 10 a.m. - 3.30 p.m.

Location: Manhattan campus

Tuition for one week (includes lunch): $700
Tuition for two weeks (includes lunch): $1,325

Summer program application deadline: June 1, 2015
For application and inquiries, please contact: Terry Nauheim at tnaheim@nyit.edu or call 516.686.7542 or 212.261.1796.

For information on our summer programs, go to: nyit.edu/finearts
Follow us at: facebook.com/fineartsprecollege