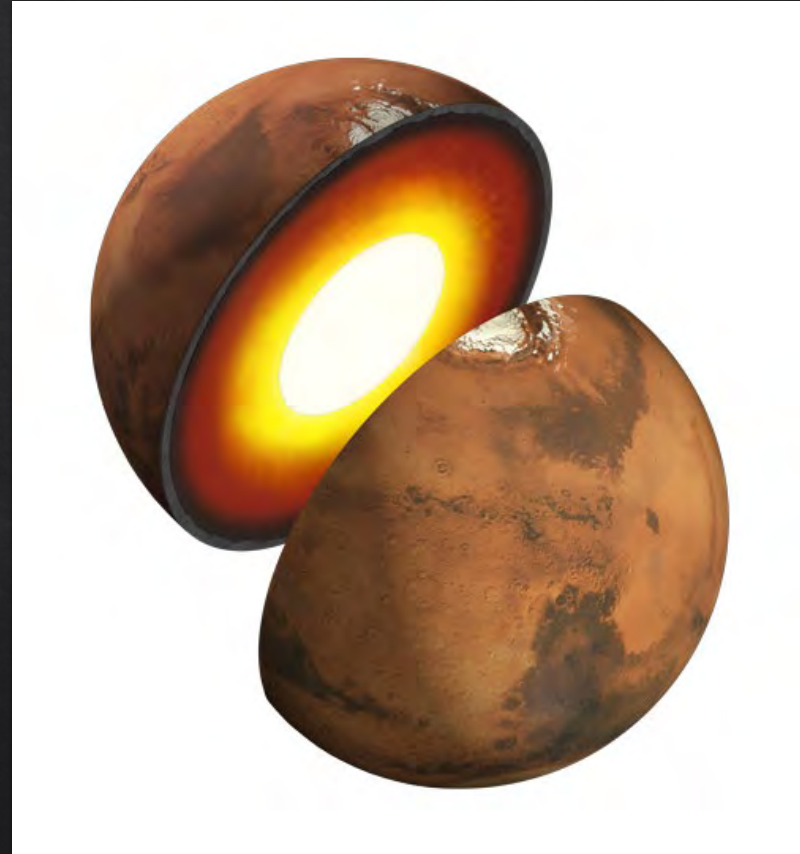
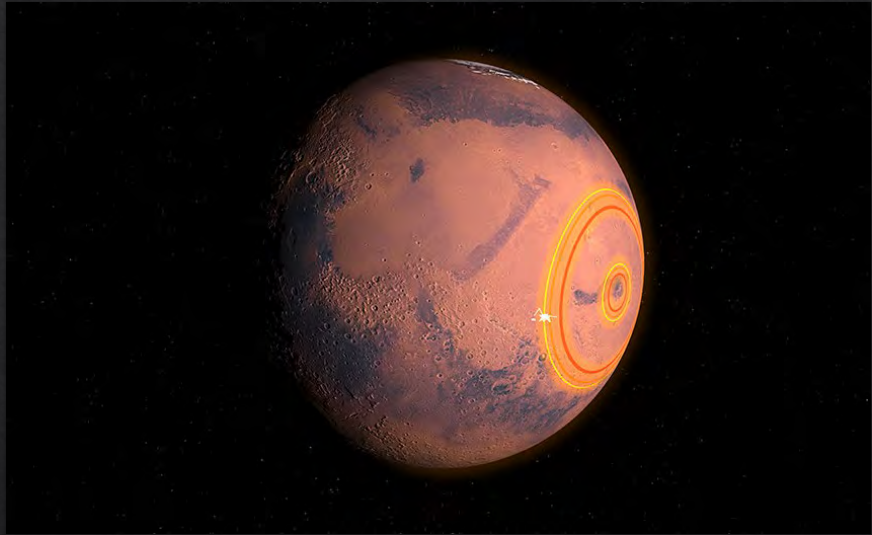


# Simulating Seismic Waves in Spherically Symmetric Mediums

Presented by Andrew Wong

Professor: Vitaly Katsnelson

# Interior Imaging using Seismic Waves



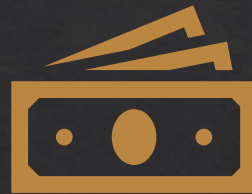


**SEIS Instrument**  
(covered with Wind & Thermal Shield)

# Background, Problem, and Question



The interior of a planet can be imaged by using seismometers to analyze how waves travel underneath its surface

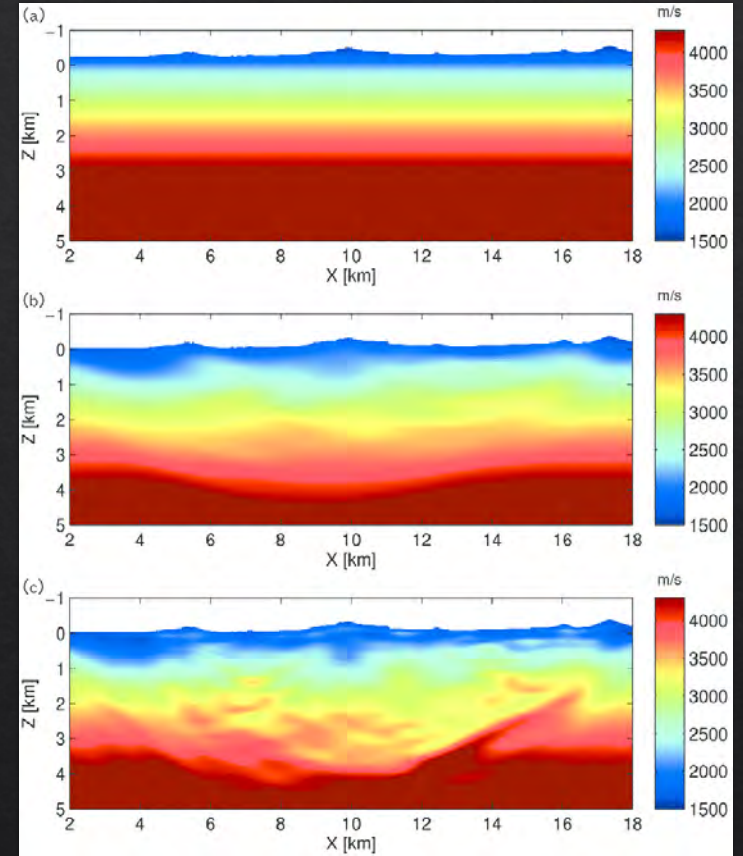
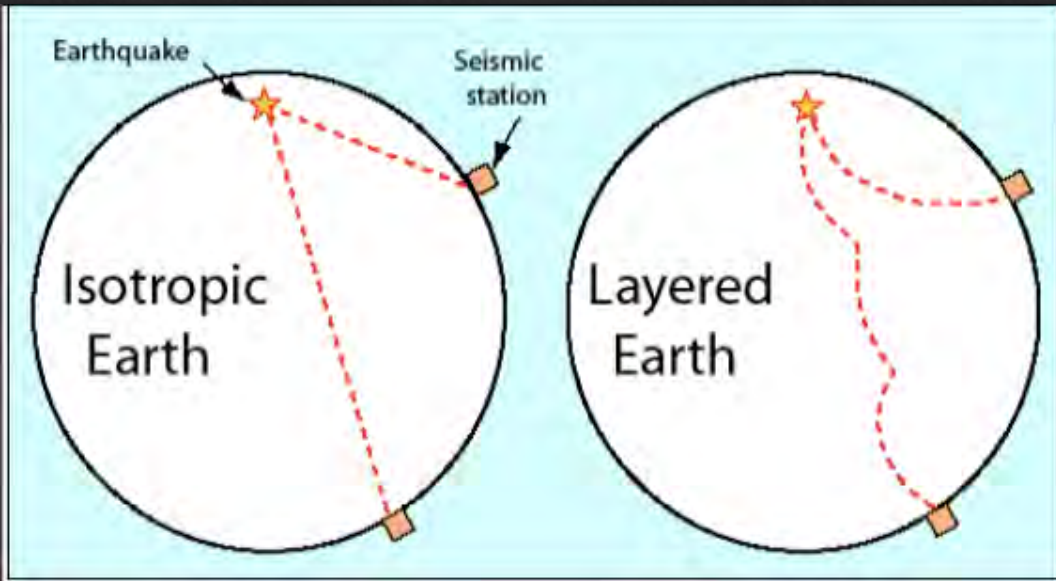


However, it is expensive to transport and install multiple seismometers

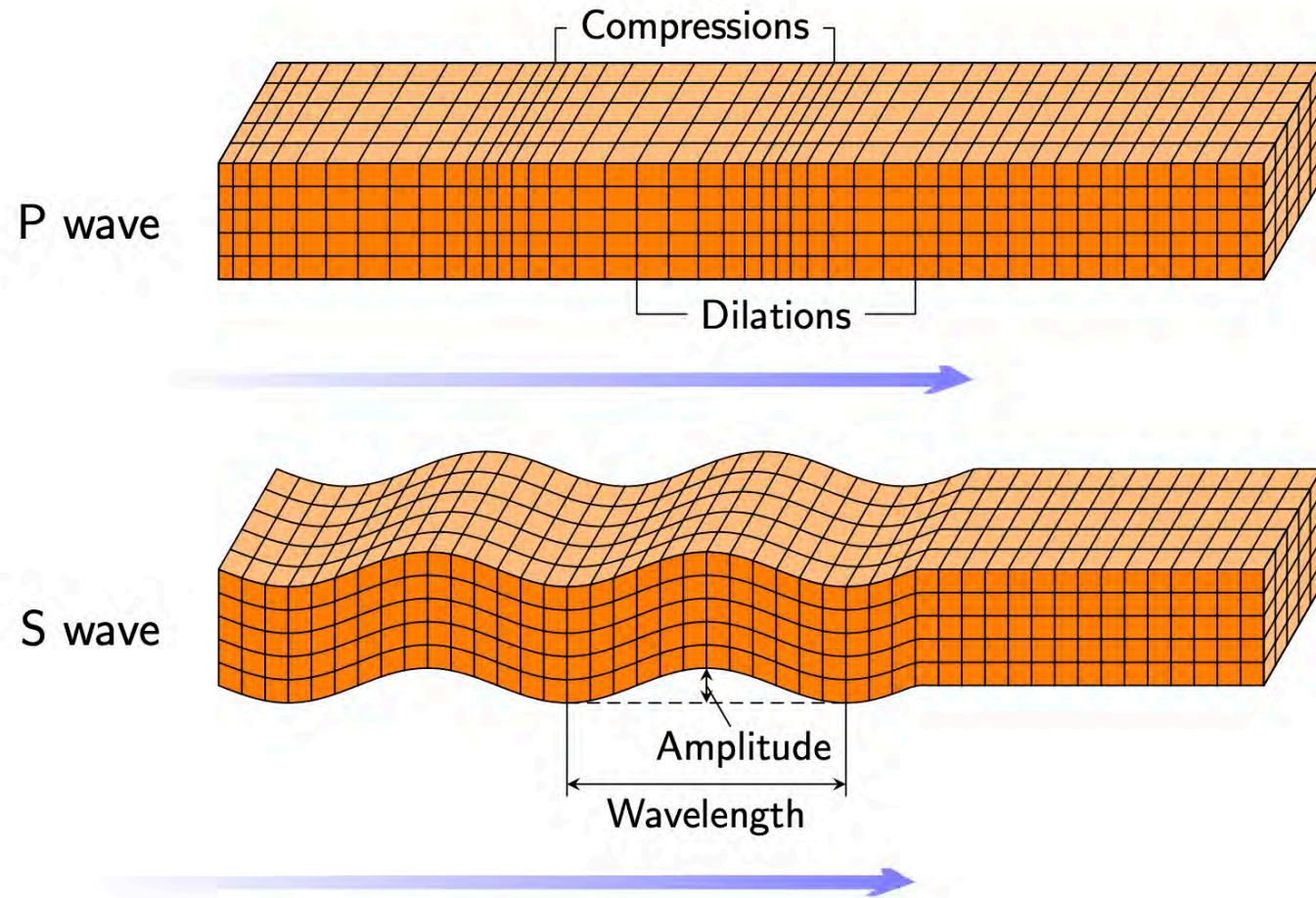


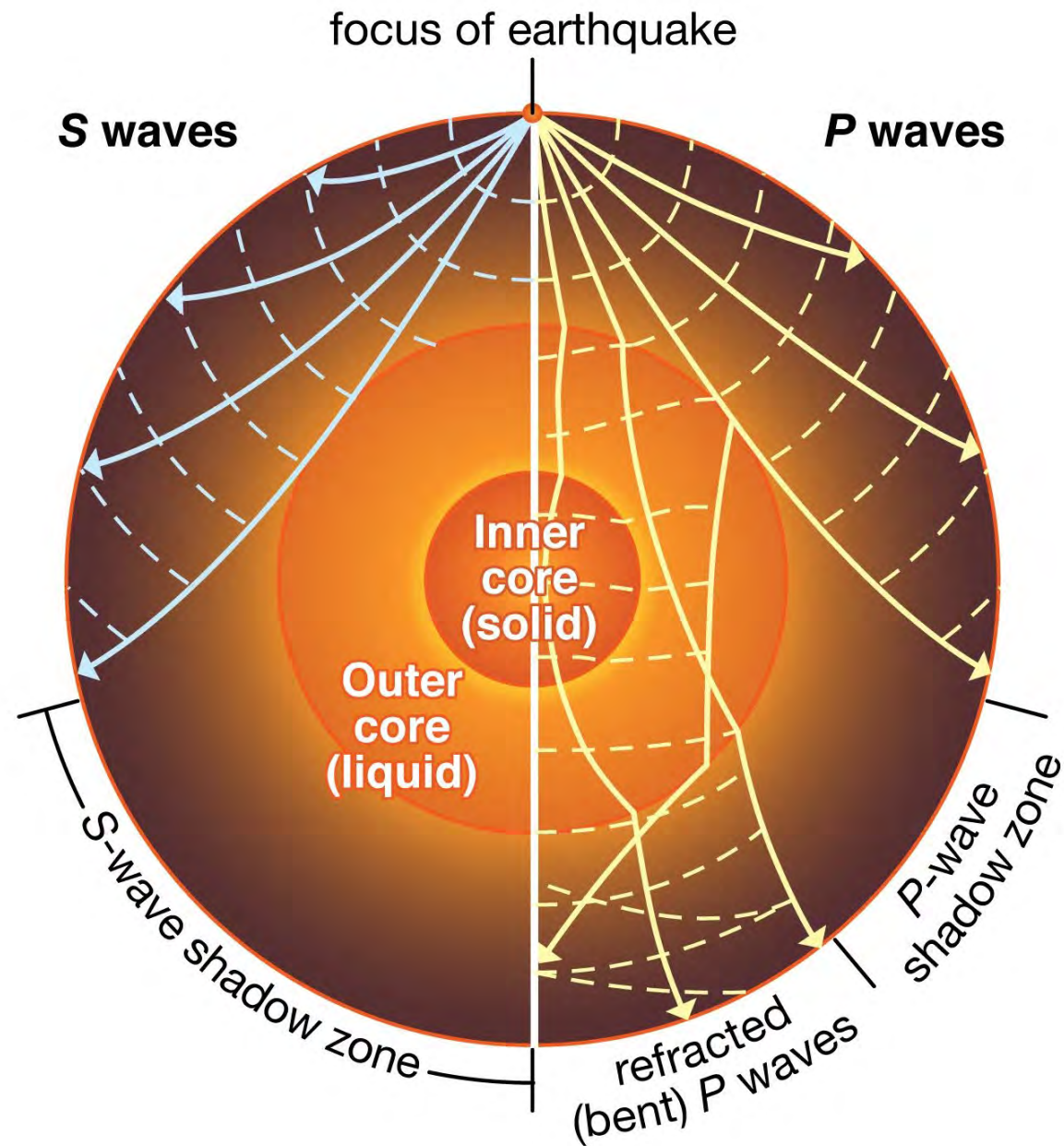
Can we model the interior of another planet using just one seismometer?

# Travel-time Tomography



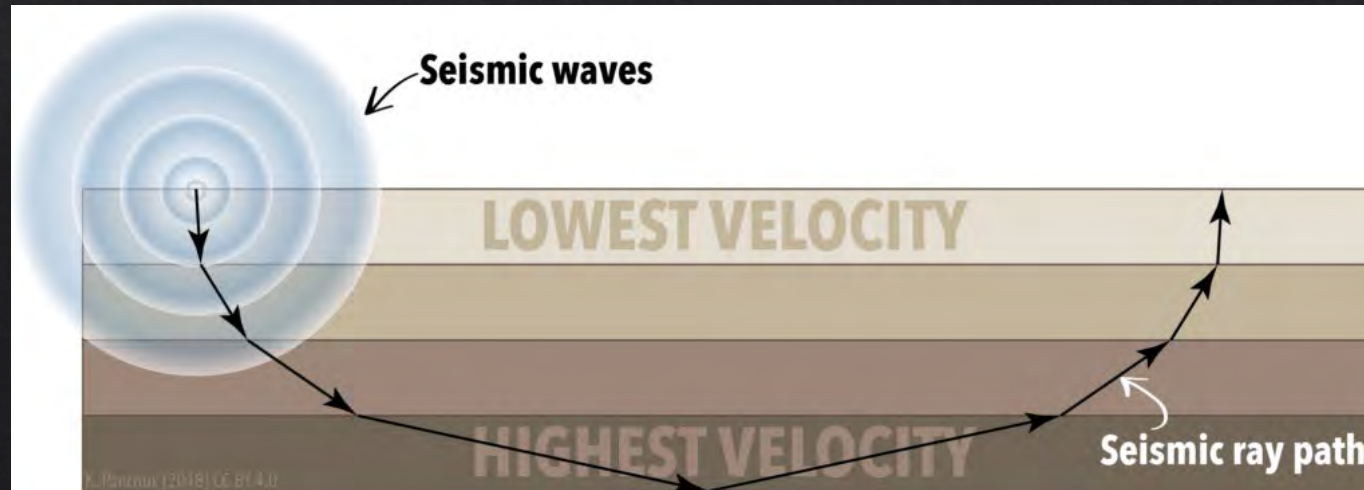
# Types of Waves





# The Physics of Seismic Waves

- ◇ Seismic waves follow the fastest path
- ◇ Ray paths show the travel path of a specific part of the wave
- ◇ At layer interfaces, waves either transmit (refract) or reflect
- ◇ Mode conversion – type of wave may change upon reaching an interface
- ◇ Periodic waves eventually return to the surface at the same point they originate from





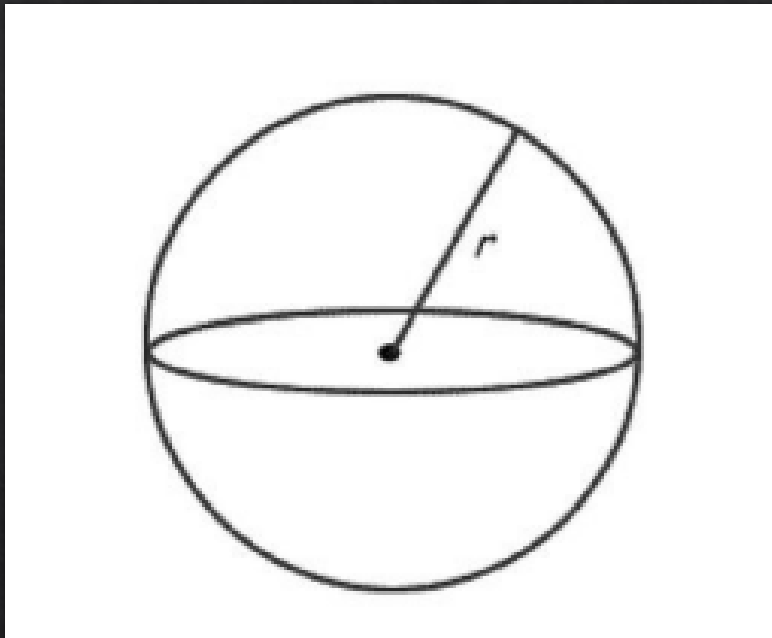
# Hamilton's Equations of Motion

- ◇ Accurately modeling rays is complex
- ◇ These equations can be simplified when we assume spherical symmetry
- ◇ The symmetry means we only need to consider the radius

$$\begin{aligned}\frac{dr}{ds} &= vp_r \\ \frac{d\theta}{ds} &= \frac{v}{r} p_\theta \\ \frac{d\varphi}{ds} &= \frac{v}{r \sin \theta} p_\varphi\end{aligned}$$

$$\begin{aligned}\frac{dp_r}{ds} &= \frac{v}{r} (p_\theta^2 + p_\varphi^2) - \frac{1}{v^2} \frac{\partial v}{\partial r} \\ \frac{dp_\theta}{ds} &= -\frac{v}{r} (p_r p_\theta - \cot \theta p_\varphi^2) - \frac{1}{v^2 r} \frac{\partial v}{\partial \theta} \\ \frac{dp_\varphi}{ds} &= -\frac{v}{r} (p_r p_\varphi + \cot \theta p_\theta p_\varphi) - \frac{1}{v^2 r \sin \theta} \frac{\partial v}{\partial \varphi}.\end{aligned}$$

# Model Simplification using Spherical Symmetry



$$c(x, y, z) \rightarrow c(r)$$

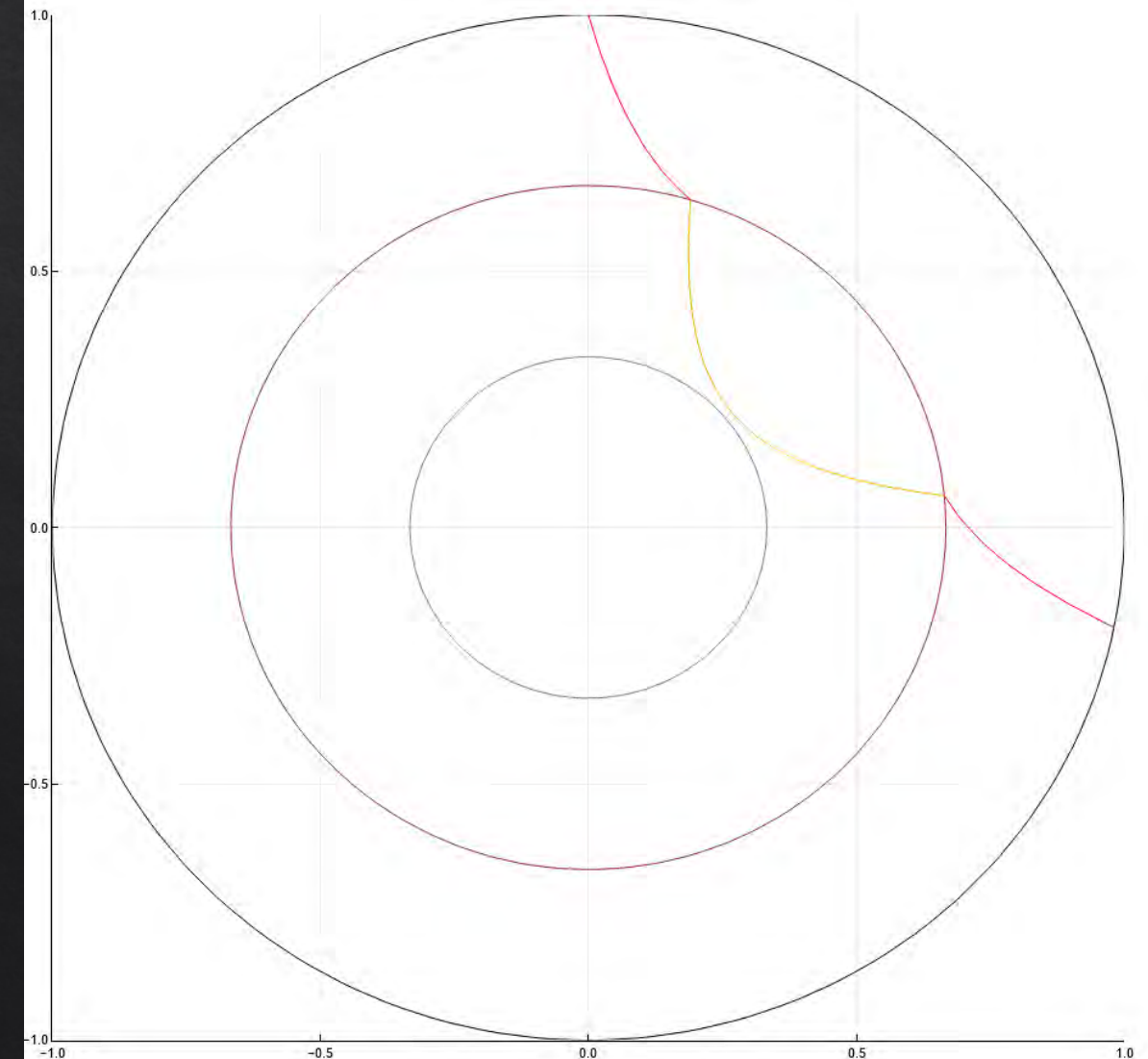
$$\frac{d}{dr} \left( \frac{r}{c(r)} \right) > 0, r \in [0, 1].$$

$$c_p(r), c_s(r)$$

# Program Overview

- ◆ Three layers – outer, inner, core
- ◆ Two wave types – primary (red) and secondary (yellow)
- ◆ Program draws waves according to user's input
- ◆ Pictured: PSP wave passing through layers OIO with a p-value of 0.27

```
Enter a value for p:  
0.27  
Enter types of waves to draw (primary "P" or secondary "S"):  
psp  
Enter layers that each wave travels in (outer "O", inner "I", or core "K"):  
psp - the wave types that were previously entered. Make sure the number of layers match the number of wavetypes.  
oio  
[ Info: For saving to png with the Plotly backend PlotlyBase has to be installed.  
Drawing primary wave in outer layer (reflecting - first half)  
Drawing secondary wave in inner layer (secondary inner turning)  
Drawing primary wave in outer layer (reflecting - second half)
```



# Calculating Closing Waves

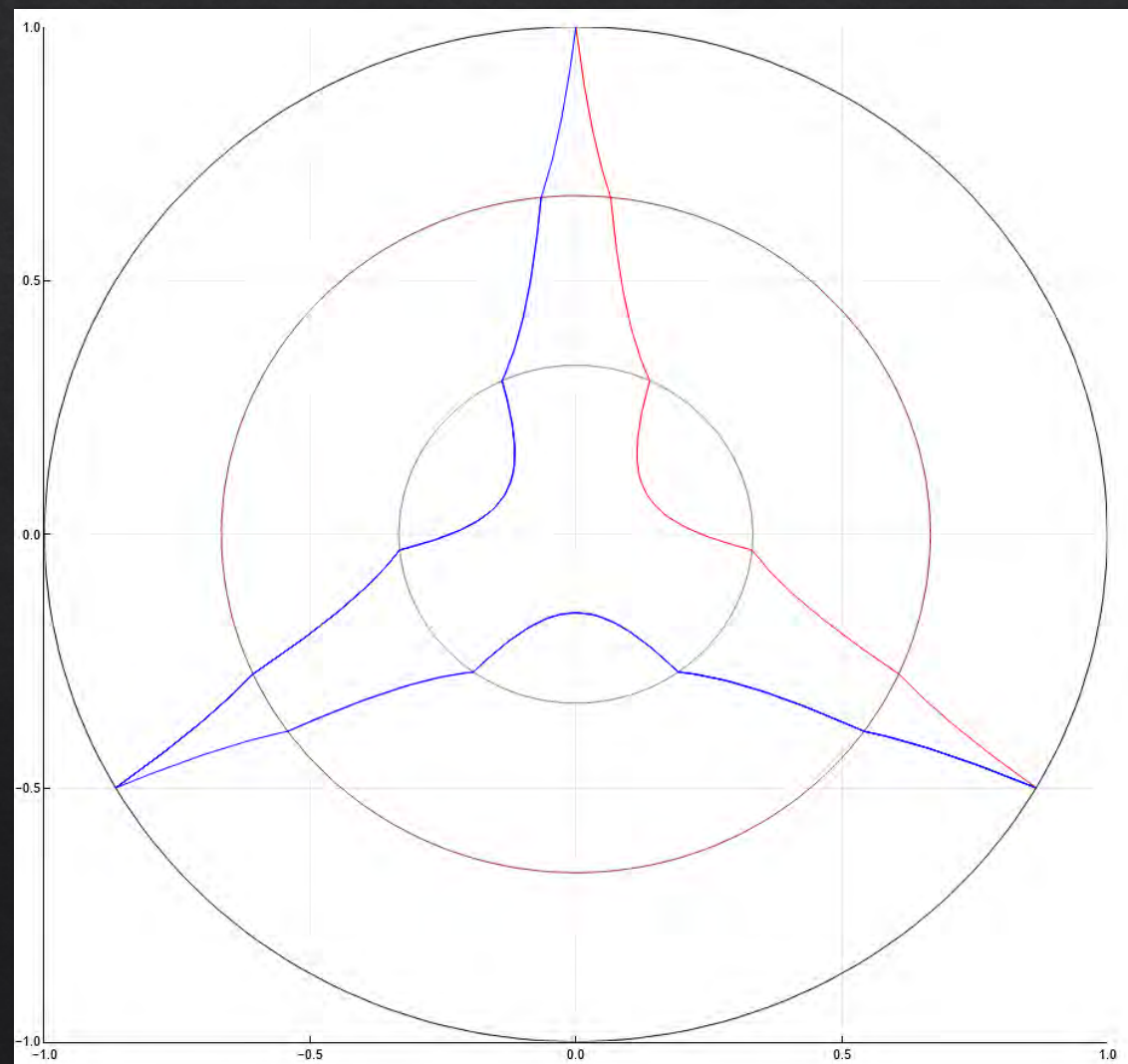
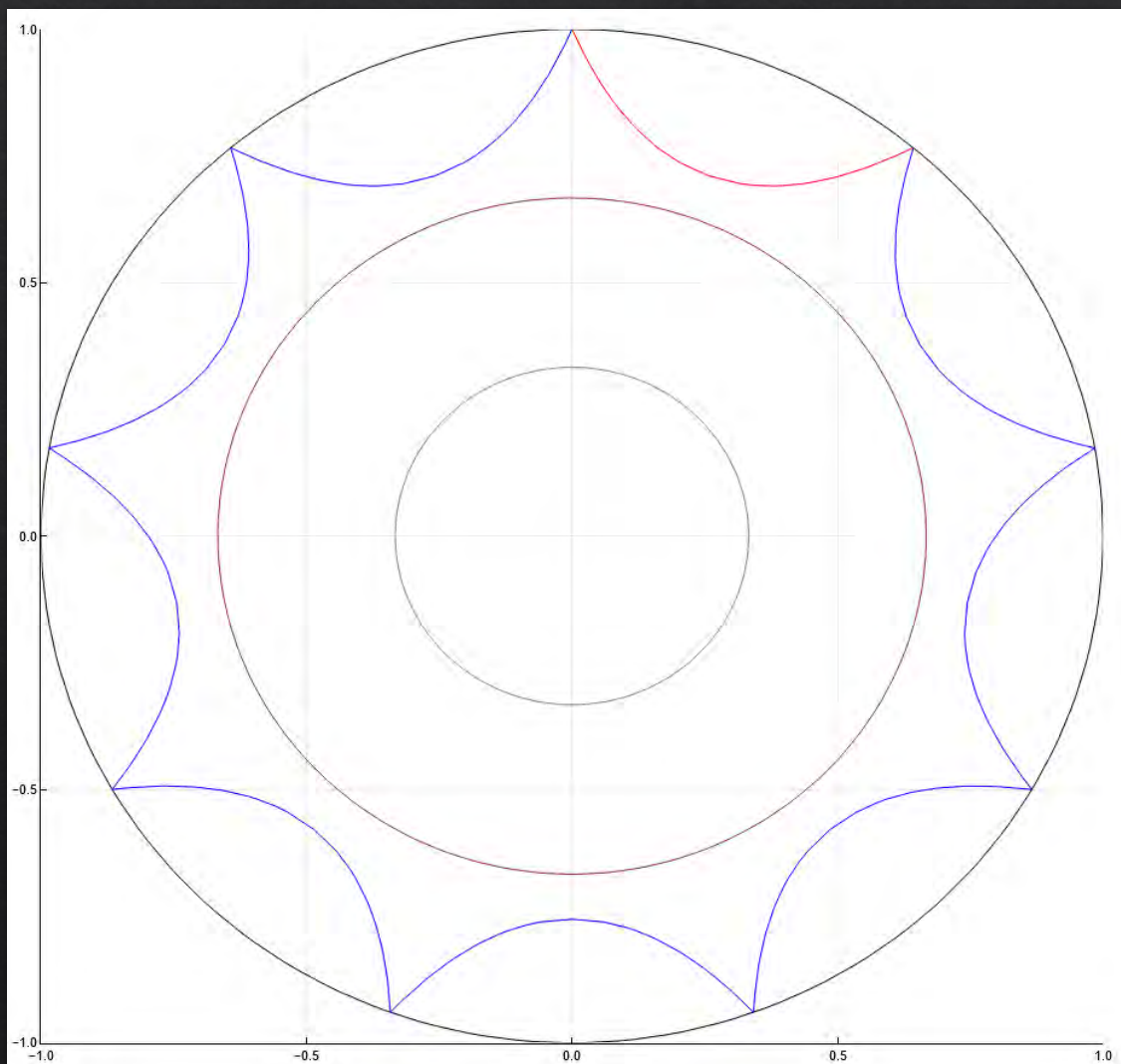
```
if (findClosingPaths)
  windingNum = 1 # n
  numPatterns = 10 # m, total number of times to draw pattern

  drawPath = "o"
  closingPath(p) = numPatterns / (2 * pi) * getEpicentralDistance(p, drawPath) - windingNum

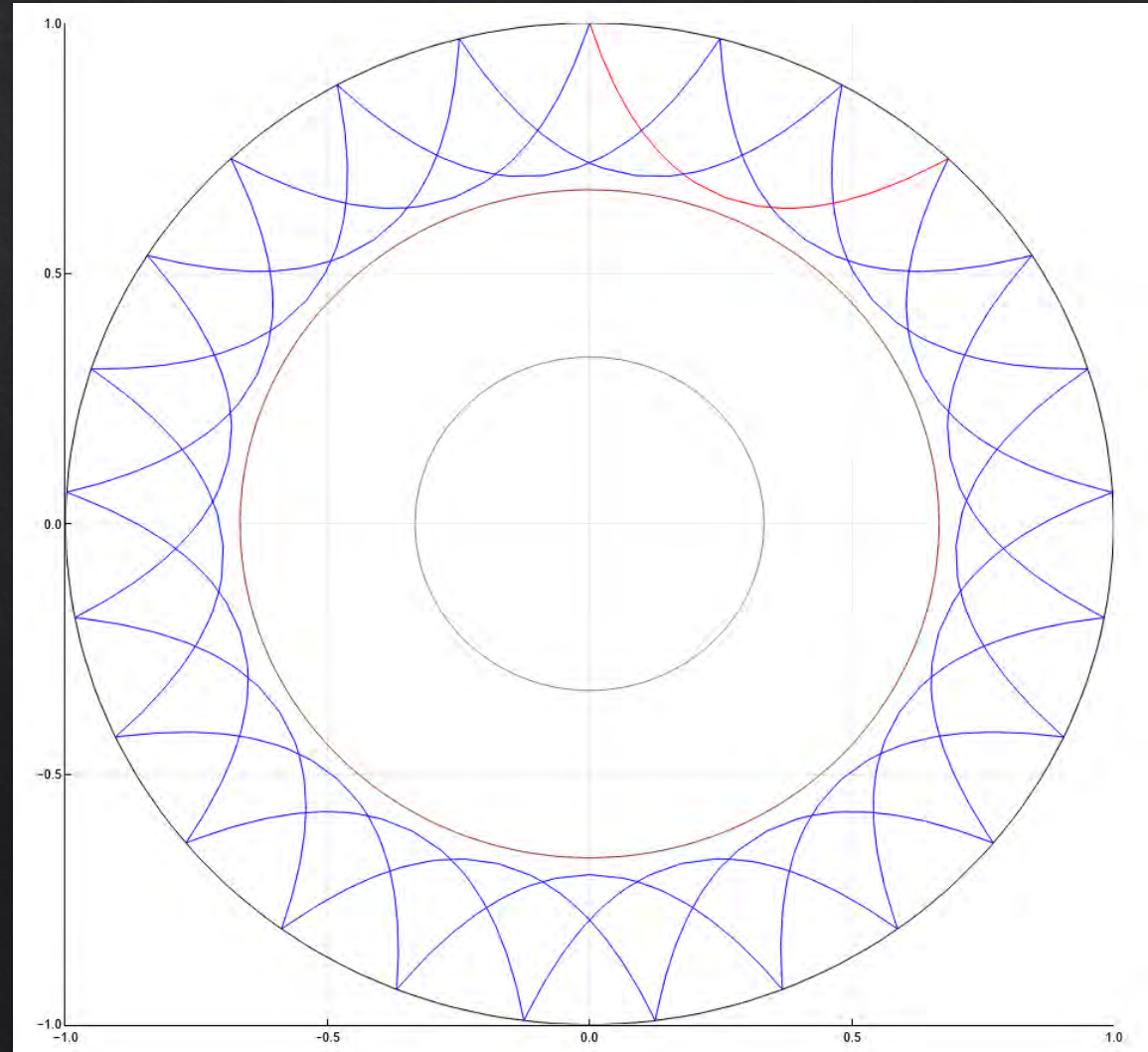
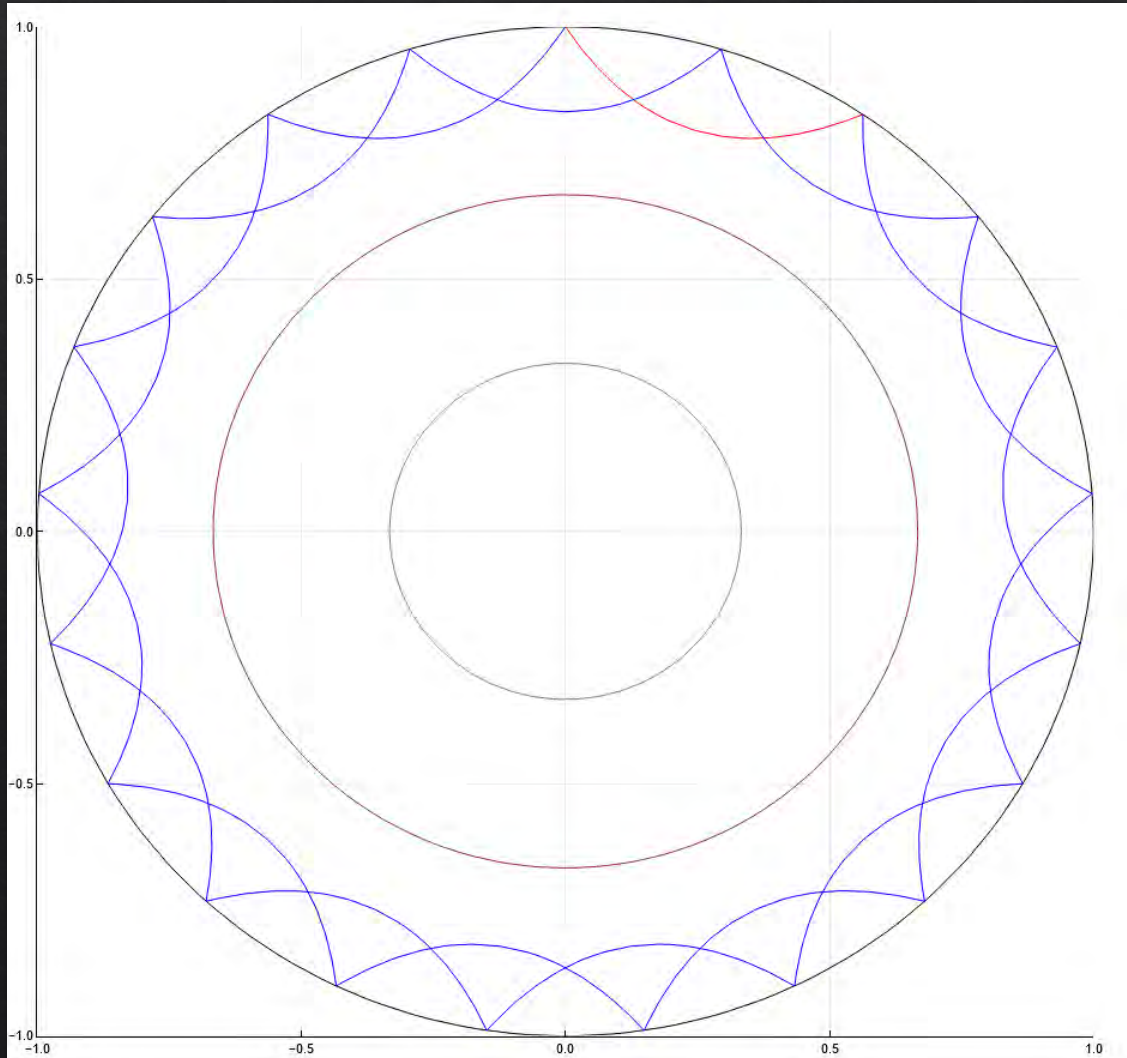
  println("Enter initial guess: ")
  initialGuess = readline()
  initialGuess = parse(Float64, initialGuess)
  println(find_zero(closingPath, initialGuess))
end
```

```
distance = 0
if (numOuterPaths > 0)
  if (p > outerGrazingP)
    println("smooth turning outer paths")
    outerAlpha = getAlpha(p, outerInterface, surface, 'o', 'p')
    distance += 2 * numOuterPaths * outerAlpha
  else
    println("reflecting outer paths")
    outerAlpha = getAlpha(p, outerInterface, surface, 'o', 'p')
    distance += numOuterPaths * outerAlpha
  end
end
if (numInnerPaths > 0)
  if (p > innerGrazingP)
    println("smooth turning inner paths")
    innerAlpha = getAlpha(p, innerInterface, outerInterface, 'i', 'p')
    distance += 2 * numInnerPaths * innerAlpha
  else
    println("reflecting inner paths")
    innerAlpha = getAlpha(p, innerInterface, outerInterface, 'i', 'p')
    distance += numInnerPaths * innerAlpha
  end
end
if (numCorePaths > 0)
  coreAlpha = getAlpha(p, 0, innerInterface, 'k', 'p')
  distance += 2 * numCorePaths * coreAlpha
end
return distance
```

# Sample Output for Closing Waves

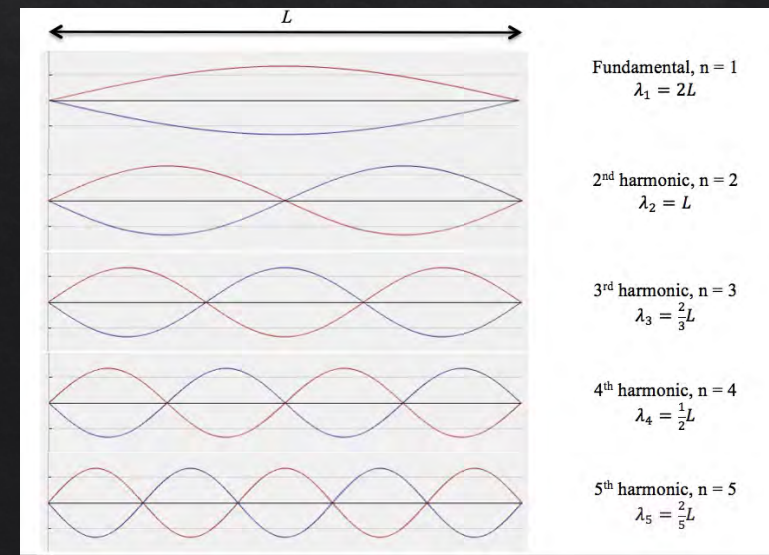
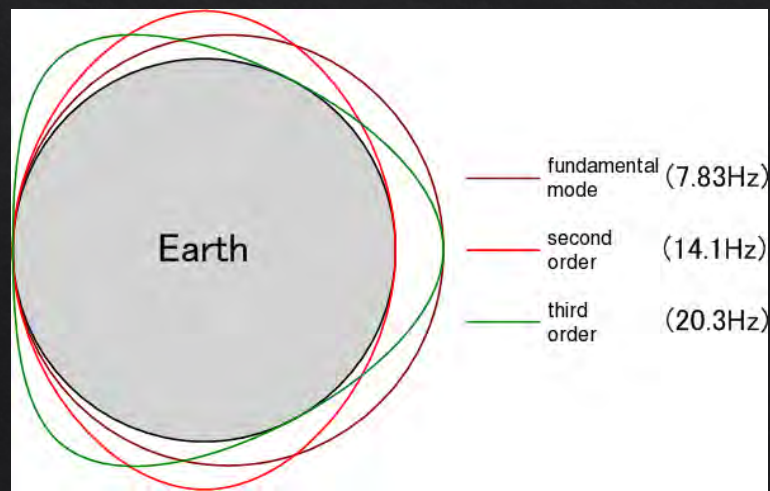


# More Closing Waves



# Concluding Thoughts & Future Work

- ◇ Many periodic waves exist with measurable travel times
- ◇ Tomographic images can be produced with just a single seismometer and enough of these periodic waves
- ◇ Further improvements: calculating the periods of these waves
- ◇ Connecting the natural frequencies of oscillations of the planet to these periods
- ◇ Experimentally verifying the connection between these periods and the planet's natural frequencies of oscillation



# Image Credits

- ◇ <https://www.seis-insight.eu/en/seis-news/517-seis-results>
- ◇ <https://www.iris.edu/hq/inclass/downloads/optional/269>
- ◇ <https://mars.nasa.gov/resources/4497/mars-interior/>
- ◇ <https://mars.nasa.gov/resources/22734/seismic-waves-inside-mars/>
- ◇ <https://www.britannica.com/science/secondary-wave>
- ◇ <https://openpress.usask.ca/physicalgeology/chapter/3-2-understanding-earth-through-seismology-2/>
- ◇ <https://mars.nasa.gov/insight/spacecraft/instruments/seis/>
- ◇ [https://www.researchgate.net/figure/aInitial-velocity-model-for-traveltime-tomography-inverted-velocity-model-by-traveltime\\_fig3\\_306292093](https://www.researchgate.net/figure/aInitial-velocity-model-for-traveltime-tomography-inverted-velocity-model-by-traveltime_fig3_306292093)
- ◇ [https://en.wikipedia.org/wiki/Schumann\\_resonances](https://en.wikipedia.org/wiki/Schumann_resonances)
- ◇ [https://phys.libretexts.org/Bookshelves/Waves\\_and\\_Acoustics/](https://phys.libretexts.org/Bookshelves/Waves_and_Acoustics/)