



ABSTRACT

With the extensive use of smartphones, technology improving secure communication between smartphones is a growing field of research. As a form of Visible Light Communication, a color video barcode creates a smartphone-to-smartphone communication system channel. This color video barcode system, essentially an evolved form of QR codes, provides a secure alternative to WiFi, Bluetooth, and Near-field communication. Recent improvements in smartphone screen resolution and camera capabilities allow for data transmission with larger amounts of information. We investigate if these hardware changes will allow for improvements to be made in data transmission over a screen-to-camera color barcode link. Our system, TEtra-TRansmISsion (TETRIS), achieves a communication throughput of 311.22 kbps with 90% accuracy with a 4-color scheme.

BACKGROUND

Visible Light Communication

- line of sight security [1]
- minimal interference
- unregulated

Near-Field Communication (NFC)

• 10 cm range [2]



Wifi & Bluetooth

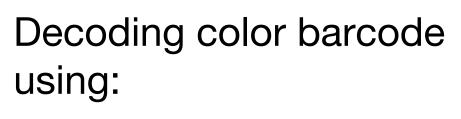
- long range
- security drawbacks

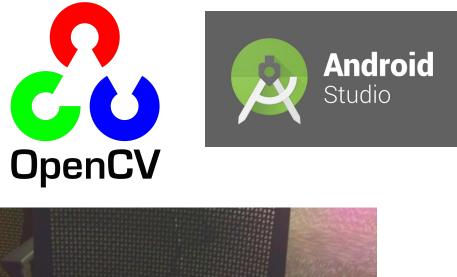
Barcodes & Quick Response (QR) Codes





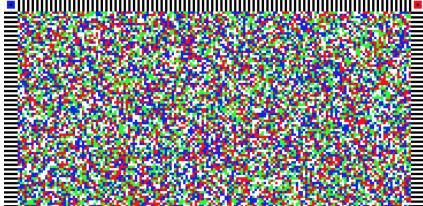
EXPERIMENTAL SET-UP







Color barcode:





Receiver:

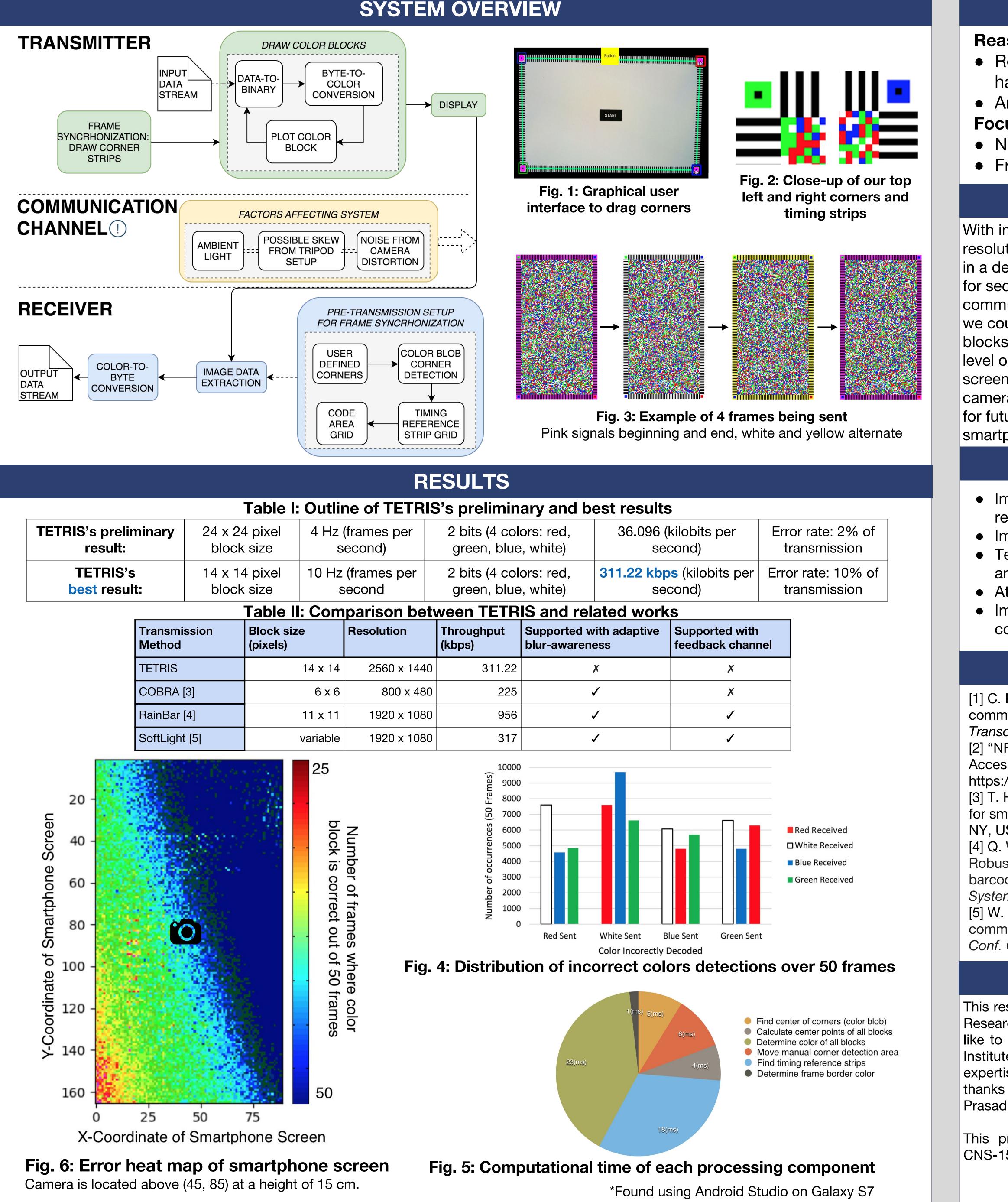
- Samsung Galaxy S8
- 12-megapixel camera
- On tripod 15 cm above

transmitter **Transmitter:**

- Samsung Galaxy S7
- 2560 x 1440 resolution screen

TETRIS: Smartphone-to-Smartphone Screen-Based Visible Light Communication

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DISCUSSIONS

Reasons for bit error:

• Receiver takes images before transmitter screen has refreshed, creating what we see in the heat map • Ambient light may have impacted testing Focus on finding computational sweetspot between:

 Number of colors used • Frame rate of video

 Color block size Maintaining accuracy

CONCLUSIONS

With improvements in smartphone screen and camera resolution, we improve our ability to transmit more code blocks in a densely packed grid, and ultimately improve the potential for secure smartphone-to-smartphone color barcode

communication. In testing our hypothesis, we focused on how we could optimize results by altering the frame rate, size of color blocks, and number of colors, while maintaining an acceptable level of accuracy. We successfully implemented a

screen-to-camera link using a high resolution smartphone and camera with a connection throughput of 311.22 kbps. We allow for future work to improve the accuracy and throughput of our smartphone-to-smartphone communication system.

FUTURE WORK

• Implement a feedback channel between transmitter and receiver to retake inaccurate image

• Improve usability in various levels of ambient light • Test usability over various distances between transmitter

and receiver

• Attempt an 8-color scheme using mid-point RGB values • Implement usability without a tripod using continuous corner detection

REFERENCES

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[5] W. Du, J.C. Liando, and M. Li. "Softlight: Adaptive visible light communication over screen-camera links," in 35th Annu. IEEE Int. Conf. Computer Communications (INFOCOM), April 2016, pp. 1-9.

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