YEAR TERM		MAJOR				GENERAL EDUCATION		TOTAL CREDITS	
YEAR 1	FALL	ARTW 101 3 DRAWING I	ARTD 103 3 SHAPE AND COLOR	ARTH 101 3 ART HISTORY I	ARTC 201 3 COMPUTER GRAPHICS I		FCWR 101/111 3 FOUNDATIONS OF COLLEGE COMPOSITION Pre-Req: Requires Placement or WRIT 100		15
	SPRING	ARTW 151 3 DRAWING II Pre-Req: ARTW 101	ARTD 102 3 FORM AND SPACE	ARTH 151 3 ART HISTORY II	ARTC 251 3 COMPUTER GRAPHICS II Pre-Req: ARTC 201		FCWR 151/161 3 FOUNDATIONS OF RESEARCH WRITING Pre-Req: FCWR 101/111		15
YEAR 2	FALL	ART_ 3 DEPARTMENT ELECTIVE	ARTD 155 3 TIME AND MOTION Pre-Req: ARTC 251		ARTC 301 3 MOTION GRAPHICS I Pre-Req: ARTC 251		SCIENCE CHOICE 3 (Any BIOL, CHEM or PHYS)	DATA 101 3 MAKING SENSE OF A DATA-ORIENTED SOCIETY	15
	SPRING	ART_ 3 DEPARTMENT ELECTIVE	ART_ 3 DEPARTMENT ELECTIVE		ARTC 351 3 DIGITAL COMPOSITION Pre-Req: ARTC 301	MATH 115 3 INTRODUCTORY CONCEPTS OF MATHEMATICS	GENERAL 3 ELECTIVE		15
YEAR 3	FALL	ART_ 3 DEPARTMENT ELECTIVE	GENERAL 3 ELECTIVE	ARTH 201 3 ART HISTORY III			ICXX 3XX* 3 SEMINAR CHOICE (ICBS, ICLT, ICPH, or ICSS) Pre-Req: FCWR 151/161	ICXX 3XX* 3 SEMINAR CHOICE (ICBS, ICLT, ICPH, or ICSS) Pre-Req: FCWR 151/161	15
	SPRING	ART_ 3 DEPARTMENT ELECTIVE	GENERAL 3 ELECTIVE		ARTC 400 3 THESIS PROPOSAL Pre-Req: ARTC 351		FCWR 303 3 COMMUNICATION FOR ART & DESIGN Pre-Req: FCWR 151/161	ICXX 3XX* 3 SEMINAR CHOICE (ICBS, ICLT, ICPH, or ICSS) Pre-Req: FCWR 151/161	15
YEAR 4	FALL	ART_ 3 DEPARTMENT ELECTIVE	GENERAL 3 ELECTIVE	ARTH 301 3 AESTHETICS	ARTC 405 3 THESIS PRODUCTION I Pre-Req: ARTC 400		SCIENCE CHOICE 3 (Any BIOL, CHEM or PHYS)		15
	SPRING	ART_ 3 DEPARTMENT ELECTIVE	GENERAL 3 ELECTIVE		ARTC 406 3 THESIS PRODUCTION II Pre-Req: ARTC 405	ARTC 410 3 PORTFOLIO Pre-Req: ARTC 405 Co-Req: ARTC 406	ICXX 3XX* 3 SEMINAR CHOICE (ICBS, ICLT, ICPH, or ICSS) Pre-Req: FCWR 151/161		15
CRE	OITS						, , , , , , , , , , , , , , , , , , , ,		120

Of the four required ICXX seminar courses (ICBS, ICLT, ICPH, ICSS), at least three must be in different subject areas.

Course names, numbers and/or pre-requisites are subject to change.

(Rev. 3/23)

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Department Electives (Below is a sampling of the courses offered, please work with your advisor to select your courses)						
ARTB 300 – Academic Internship	ARTG 403 – Branding					
ARTC 260 – Introduction to 3D Modeling & Animation	ARTJ 403 – Special Topics					
ARTC 360 – Intermediate 3D Modeling and Animation	ARTJ 301 – Independent Study					
ARTC 361 – Advanced 3D Modeling and Animation	ARTM 301 – Motion Capture					
ARTC 370 – Game Design I	ARTP 201 – Painting I					
ARTC 371 – Game Design II	ARTS 201 – Sculpture I					
ARTC 380 – 2D Animation	ARTS 251 – Sculpture II					
ARTG 303 – Illustration	ARTW 255 – Concept and Visual Storytelling					