YEAR TERM		MAJOR					GENERAL EDUCATION		TOTAL CREDITS
YEAR 1 FALL	**ARTW 101** 3 DRAWING I	**ARTD 103** 3 SHAPE AND COLOR	**ARTH 101** 3 ART HISTORY I	**ARTC 201** 3 COMPUTER GRAPHICS I		**FCWR 101/111** 3 FOUNDATIONS OF COLLEGE COMPOSITION Pre-Req: Requires Placement		15
YEAR 1 SPRING	**ARTW 151** 3 DRAWING II Pre-Req: ARTW 101	**ARTD 102** 3 FORM AND SPACE	**ARTH 151** 3 ART HISTORY II	**ARTC 251** 3 COMPUTER GRAPHICS II Pre-Req: ARTC 201		**FCWR 151/161** 3 FOUNDATIONS OF RESEARCH WRITING Pre-Req: FCWR 101/111		15
YEAR 2 FALL	**ARTG 201** 3 DESIGN PRINCIPLES Pre-Req: ARTC 201	**ARTG 302** 3 TYPOGRAPHY		**ARTC 301** 3 MOTION GRAPHICS I Pre-Req: ARTC 251		**SCIENCE CHOICE** 3 (Any BIOL, CHEM or PHYS)	**DATA 101** 3 MAKING SENSE OF A DATA-ORIENTED SOCIETY	15
YEAR 2 SPRING	**ART_** 3 DEPARTMENT ELECTIVE	**ART_** 3 DEPARTMENT ELECTIVE		**ARTG 251** 3 VISUAL IDENTITY Pre-Req: ARTG 201	**MATH 115** 3 INTRODUCTORY CONCEPTS OF MATHEMATICS	**GENERAL ELECTIVE** 3		15
YEAR 3 FALL	**ARTG 301** 3 EXPERIENCE DESIGN Pre-Req: ARTG 251	**ARTG 351** 3 PACKAGE DESIGN Pre-Req: ARTC 301	**ARTH 201** 3 ART HISTORY III			**ICXX 3XX*** 3 SEMINAR CHOICE (ICBS, ICLT, ICPH, or ICSS) Pre-Req: FCWR 151/161	**ICXX 3XX*** 3 SEMINAR CHOICE (ICBS, ICLT, ICPH, or ICSS) Pre-Req: FCWR 151/161	15
YEAR 3 SPRING	**ARTG 352** 3 EDITORIAL DESIGN Pre-Req: ARTG 302	**GENERAL ELECTIVE** 3		**ARTG 303** 3 ILLUSTRATION		**FCWR 303** 3 COMMUNICATION FOR ART & DESIGN Pre-Req: FCWR 151/161	**ICXX 3XX*** 3 SEMINAR CHOICE (ICBS, ICLT, ICPH, or ICSS) Pre-Req: FCWR 151/161	15
YEAR 4 FALL	**ART_** 3 DEPARTMENT ELECTIVE	**GENERAL ELECTIVE** 3	**ARTG 401** 3 ADVERTISING DESIGN Pre-Req: ARTG 351	**ARTG 404** 3 INFORMATION DESIGN Pre-Req: ARTG 251		**SCIENCE CHOICE** 3 (Any BIOL, CHEM or PHYS)		15
YEAR 4 SPRING	**ART_** 3 DEPARTMENT ELECTIVE	**GENERAL ELECTIVE** 3	**GENERAL ELECTIVE** 3	**ARTG 451** 3 PORTFOLIO Pre-Req: ARTG 401		**ICXX 3XX*** 3 SEMINAR CHOICE (ICBS, ICLT, ICPH, or ICSS) Pre-Req: FCWR 151/161		15
CREDITS								**120**

Of the four required ICXX seminar courses (ICBS, ICLT, ICPH, ICSS), at least three must be in different subject areas.

Course names, numbers and/or pre-requisites are subject to change.

Department Electives (Below is a sampling of the courses offered, please work with your advisor to select your courses)	
ARTB 300 – Academic Internship	ARTG 403 – Branding
ARTC 260 – Introduction to 3D Modeling & Animation	ARTJ 403 – Special Topics
ARTC 360 – Intermediate 3D Modeling and Animation	ARTJ 301 – Independent Study
ARTC 361 – Advanced 3D Modeling and Animation	ARTM 301 – Motion Capture
ARTC 370 – Game Design I	ARTP 201 – Painting I
ARTC 371 – Game Design II	ARTS 201 – Sculpture I
ARTC 380 – 2D Animation	ARTS 251 – Sculpture II
ARTG 303 – Illustration	ARTW 255 – Concept and Visual Storytelling